Ancient Egypt

Project Guide
Purpose

Take our class on a journey back in time as each of your will create a project that tells a story. A story of a time when the Egyptians were at the height of their power. Your unique project will recreate the human geography of ancient Egypt from three different perspectives.
1. Famous Pharaohs

Rebuild and retell the story of a famous pharaoh who built an incredible landmark.

Option 1 - Minecraft
Option 2 - 3-D Model
Famous Pharaoh Options

Option 1 - Minecraft

Option 2 - 3D Model

- A blue-print design is required before building.
- Notecards are required for presenting.
- Add a creative touch to your project.
2. Tours of Egypt

Take the class on a tour of ancient Egypt, stopping at 5 locations across Egypt and explaining the importance of each.

Option 1 - Google Earth Tour
Option 2 - Travel Journal
Tours of Egypt Options

**Option 1 - Google Earth Tour**
- Research and pick the 5 locations you would take a tour on. Notecards with information about each location are required.

**Option 2 - Travel Journal**
- Creative journal entries written in 1st person perspective. Make a “cool” journal.
Recreate a typical day for someone in Egypt. Your person can be anyone from the social pyramid in Egypt. Have 10 events during the day and bring one element from your daily life to share with the class.
Egyptian Social Structure

Notecards are required during your presentation.
Resources

#1 - Your textbook - Chapter 4
#2 - Online Resources - all have been shared on the google classroom.

Cite the sources you used on your project.
Schedule

Project due Wednesday, December 17.

Present starting Tuesday, December 16.

Friday / Monday / Tuesday are work days.

** Bring your supplies!