Royal Charter of 1700

To Whom It May Concern:

His Royal Highness and His Majesty King William III hath granted thou permission to establish a settlement in the name of the Crown in Colonial America.

The Royal Crown has high expectations for her colonies and your shall meet the same standards as those preceding you. To gain the right to this land, thou must prove thy worth to Lord Parkinson.

On this Royal Charter you shall dictate your intentions for your settlement and present thy document to Lord Parkinson as thy official application to the Colonies. Once your approval hath been received thou shalt be granted official colonial status in the Americas.

Signed,

King William III

---------------------------------------------Colonial Charter Application---------------------------------------------

What does thou seek by settling in America?
Wherest does thou wish to settle? Colonial Region: Colony:
Do you solemnly swear allegiance to His Royal Majesty King William III?

Application Approval Requires the Official Signature of Lord Parkinson.

Lord Parkinson
WE the People of
do ordain this constitution in the year 1700 for a new beginning in the English Colonies.

ESTABLISH A WAY OF GOVERNING
How will your settlement be governed?

Ensure THREE rights that the settlement values.
1.  
2.  
3.  
Who owns the land in your settlement?

Is slavery allowed in your settlement? If so, to what degree?

How does the settlement feel about being ruled by British crown from across the Atlantic?

Does your settlement have a militia? If so, what are your requirements?

ESTABLISH AN ECONOMY
Decide on THREE economic activities your settlement will take part in.
1.  
2.  
3.  
Select FIVE resources your colony has access to.
1.  
2.  
3.  
4.  
5.  
How might the geography and climate affect the settlement's economy?
Decide on the FIVE most important jobs held in the settlement.

1.
2.
3.
4.
5.

What are you willing to trade?

Who are you trading with?

What are you trading for?

ESTABLISH A WAY OF LIFE

What are the expectations for the roles of Men, Women, and Slaves in the settlement?

MEN

WOMEN

SLAVES

Describe the specific Cultural Aspects of the settlers.

SOCIAL GROUPS

RELIGION

FAMILY

ART / MUSIC

FOOD

How does the settlement handle Natives in the area?

Pick THREE important beliefs and traditions that the settlement values.

1.
2.
3.

Make ONE future goal for your settlement to pursue.

SIGNED in 1700
THOU GROUP SHALL COMPLETE ALL REQUIRED TASKS IN ORDER TO MAINTAIN COLONIAL STATUS IN THE AMERICAS. EACH GROUP MEMBER WILL BE RESPONSIBLE FOR ONE TASK BELOW:

1. Complete the Constitution together, as a group.
   b. Realistic settlement that is unique and creative.
   c. This is your group’s guide in “Colonial Survival” minecraft.

2. Build your Settlement on Minecraft.
   a. Blue-print design required - prerequisite to begin building. Exact building materials list required.
   b. You are the Building Contractor and must have everything you need to start building.
   c. This is your group’s setting/living environment in “Colonial Survival” minecraft.

3. Create a Settlement Map on a Display Board.
   a. Need 1 Political Map
   b. Need 1 Resource Map
   c. Need 1 Trade Route Map
   d. This will allow your group to take part in “Colonial Survival” minecraft.

4. Create a Pamphlet for your Settlement.
   a. Advertise your colony to Europe. Use the details from your Constitution.
   b. Attempt to attract settlers like William Penn’s pamphlet.
   c. This will allow villagers to spawn in “Colonial Survival” minecraft.

5. Create an Original Model of a unique aspect of your Settlement.
   a. “Original Model” must be handmade. Idea must be pre-approved by Lord Parkinson.
   b. Must demonstrate an aspect of life in your settlement.
   c. This will allow your group to have building rights in “Colonial Survival” minecraft.

6. Present your Settlement.
   a. 5-10 minute presentation. Everyone will present their own projects.
   b. Must dress like those in your Settlement.
   c. Must practice public speaking and follow the same standards and expectations as in Language Arts.
GRADING RUBRIC  --  0-5 point scale  --  Ratings below are examples.

5 Points for Historical Accuracy
   1 - Not Accurate  2  3 - Somewhat Accurate  4  5 - Highly Accurate

5 Points for Quality of Work
   1 - Poor Quality  2  3 - Standard Quality  4  5 - High Quality

5 Points for Creativity
   1 - Lacks Creativity  2  3 - Moderately Creative  4  5 - Highly Creative

Project Grades
   Constitution (15 Points) - Total Group Grade
   Minecraft (15 Points) - Individual Grade
   Maps (15 Points) - Individual Grade
   Pamphlet (15 Points) - Individual Grade
   Model (15 Points) - Individual Grade
   Presentation (5 Points) - Total Group Grade

Overall Grade
   + 15 Individual Points
   + 15 Group Points
   + 5 Presentation Points
   = 35 Total Points per Student